

P.E

Dance, gymnastics, fundamentals and team building



Music

Introduction to programme music and exploring instruments of the orchestra.



Phonics

Completing daily phonics lessons that include learning and recognising sounds, sounding out and blending words, practising nonsense words and reading books matched to their phonetical ability



D.T

Building a structure, cooking jam tarts, chopping vegetables and making dips



Our main Christian Value for Term 3 is **Perseverance** and for Term 4 is **Forgiveness**. We will also be revisiting previous Christian Values of **Courage** and **Compassion**. Our Character Education trait is self-regulation.

Computing and E-Safety

Looking at the topics of online relationships, online reputations and managing online information as well as celebrating Safer Internet Day.



Creating digital media—painting and writing

Geography

Locating on a map the 4 countries of the UK
Identifying the four capital cities and surrounding areas.
Identifying human and physical features.

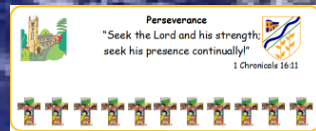
Art

Developing clay skills with tools

Treasured Toys and Epic Explorers! Year 1 Terms 3 and 4

Science

Exploring seasonal changes in Winter and Spring



English

Writing top tips to give advice about how to stay safe online
Creating a non-chronological report about toys studied in History.
Using our senses to help us write a poem about seasons.
Writing an explanation text about spacesuits linked to Neil Armstrong.

History

Using different sources to learn about toys from within living memory. Comparing favourite toys of ours and those of relatives. Learning about explorers from the past such as Christopher Columbus, Matthew Henson, Amelia Earhart and Neil Armstrong.



Mathematics

Place Value to 20
Addition and subtraction within 20
Place Value to 50
Length and height
Mass and volume



R.E—Islam

What do Muslims believe about Allah? What practices and beliefs do they follow? What does the religion of Islam look like in the community?

PSHE

Jigsaw—Dreams & Goals and Healthy Me

