Epic English

We will be creating a set of instructions all about 'How to Hatch a Dragon Egg' based on the book 'How to Wash a Woolly Mammoth'.

We are also looking at stories, exploring characters and familiar settings and writing retells and character descriptions.



We will be exploring number and place value at the start of term and using lots of practical equipment to make numbers to 100. We will continue to practise counting in 2s, 5s and 10s and begin to count in 3s! We will then start our addition and subtraction unit and learn a range of methods, including the column method!



Music

Understanding pulse and rhythmic notation, producing and performing.



Exploring Islam, what it means to be a Muslim and how Islam impacts on daily life.

Science

Understanding the basic needs of animals, including humans.

<u>PE</u>

'Fundamentals' and 'Invasion' PE skills.

Computing

Computing Systems and Networks—IT all around us



DANGER!

DUNGEONS

AND

DRAGONS!

Respect and Reverence "Only feer the LORD ond sever limin in truth with all your heart; for consider what great things He has done for you." 1 Somuel 12:24

Art and DT

Working with colour and shape. Focusing on geometric shapes and Matisse cut outs.

Year 2 2024-25

PSHE

Jigsaw—Being Me in My World.

Character Education
<u>Trait</u>

Motivation

During this exciting topic we will be studying some of the Spiritual, Moral, Social and Cultural (SMSC) aspects by listening to our peers' ideas on Election Day and voting for our new School Councillors. In History, we will be exploring why castles were built and what life was like in the past. In RF we will be comparing similarities and differences

RE, we will be comparing similarities and differences between how Muslims live their lives and how we live our own.

Our Christian value this term are 'Creation and Creativity' and in Term 2, it is 'Friendship and Fellowship'.

History ring medieval cast

Exploring medieval castles, how and why they were built, what it was like to live in them, and why they were important.